

# Manic Alphabet

Touch every letter in order as *QUICK* as possible! This game is great played by yourself, or as a team. And it can be played inside or out.



2 Mark out a start/finish line a few metres away on the floor using *string* or use a doorway.

START

1 Clear an area and mark out a square using string or washing line. Either use the floor, where you could make it as **BIG** as 2 metres across or make it *smaller* on a bed or a table.

4 Write a different letter of the alphabet on each circle, making sure you have 1 of **every letter**. Now, lay the alphabet circles in a random order, with the letters facing up so you can read them, in the square you have made.

3 *Cut* out 26 circles from paper.



Trace around the *inside or outside* of a roll of tape, for a *bigger or smaller circle* depending on the size of the square you have.



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**5** Your challenge is to see how *SMOOTHLY* and *QUICKLY* you can run from the start line and flip over all the letters, in alphabetical order, then run back to the finish line. You can do this **by yourself**, or you can do it **as a team**, with each person touching a share of the letters (e.g. with 2 players - you each touch half). Remember to reset by **flipping** the letters back over between each attempt.

**6** When you've completed it once the **real challenge** begins... can you do it even *SMOOTHER* and with fewer hesitations? If you have access to a clock you could even time your attempts!



Time to tidy up and wash your hands!



### 3 Key Rules

The alphabet circles **CAN NOT** be moved. Timing **begins** when you cross the start line, and **stops** when you cross the finish (or, the last team member).

Only **1 PERSON** may have a part of their body in the square at a time. Letters touched at the same time or when **MORE THAN 1** person is in the square, won't count.